

Testing Meets Static and Runtime Verification

Jesús Mauricio Chimento, Wolfgang Ahrendt, Gerardo Schneider

FormaliSE'18

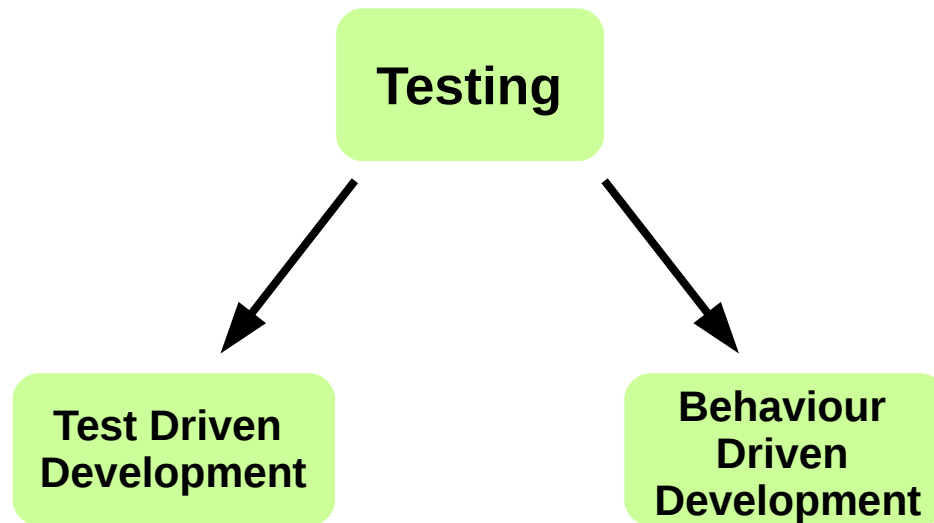
2 June 2018

Software Development

Testing

**Formal
Verification**

Software Development



Test Driven Development

Test Driven Development

- Write (unit) test cases which initially fail
- Write code making the tests pass
- *Refactor* the code

Example

- Write (unit) test cases which initially fail

```
/**  
 * Deletes entry at <tt>key</tt> from the hashtable.  
 *  
 * @param key of the removed object  
 * @return removed object  
 */  
public Object delete (int key) { }
```

Example

- Write (unit) test cases which initially fail

```
/**  
 * Deletes entry at <tt>key</tt> from the hashtable.  
 *  
 * @param key of the removed object  
 * @return removed object  
 */  
public Object delete (int key) { }
```

```
@Test  
public void test_delete_1(){  
    hash.add(new Integer(42),0);  
    hash.add(new Integer(3),1);  
  
    Hashtable aux = new Hashtable(2);  
    aux.add(new Integer(3),1);  
  
    Object res = hash.delete(0);  
  
    assertEquals(res,new Integer(42));  
    assertNull(hash.get(0));  
    assertTrue(hash.size == 1);  
    assertEquals(aux.h, hash.h);  
}
```

Example

- Write code making the tests pass

```
/**
 * Deletes entry at <tt>key</tt> from the hashtable.
 *
 * @param key of the removed object
 * @return removed object
 */
public Object delete (int key) {
    if (key >= 0) {
        if (h[key] == null)
            return null;
        else {
            Object ret = h[key] ;
            h[key] = null ;
            size = size - 1;
            return ret;
        }
    } else { return null; }
}
```

```
@Test
public void test_delete_1(){
    hash.add(new Integer(42),0);
    hash.add(new Integer(3),1);

    Hashtable aux = new Hashtable(2);
    aux.add(new Integer(3),1);

    Object res = hash.delete(0);

    assertEquals(res,new Integer(42));
    assertNull(hash.get(0));
    assertTrue(hash.size == 1);
    assertEquals(aux.h, hash.h);
}
```

Behaviour Driven Development

Behaviour
Driven
Development

- **Red** - **Green** - *Refactor*
- Scenarios instead of unit tests

GIVEN some condition
WHEN performing an action
THEN something should happen

Behaviour Driven Development

- Property: deposit available only when user is logged

GIVEN user is not logged
WHEN user logs successfully
THEN user is logged

GIVEN user is logged
WHEN user deposits money
THEN user is still logged

GIVEN user is logged
WHEN user logs out successfully
THEN user is not logged

```
/**  
 * Deposits money in user's account.  
 *  
 * @param money amount of money to deposit  
 */  
public void deposit(int money){  
  
}
```

Behaviour Driven Development

- Property: deposit available only when user is logged

GIVEN user is not logged
WHEN user logs successfully
THEN user is logged

GIVEN user is logged
WHEN user deposits money
THEN user is still logged

GIVEN user is logged
WHEN user logs out successfully
THEN user is not logged

```
/**  
 * Deposits money in user's account.  
 *  
 * @param money amount of money to deposit  
 */  
public void deposit(int money){  
    if (u != null)  
        u.getAccount().deposit(money);  
}
```

Behaviour Driven Development

- Property: deposit available only when user is logged

GIVEN I am on state "Logout"
WHEN I successfully log in
THEN I should be on state "Login"

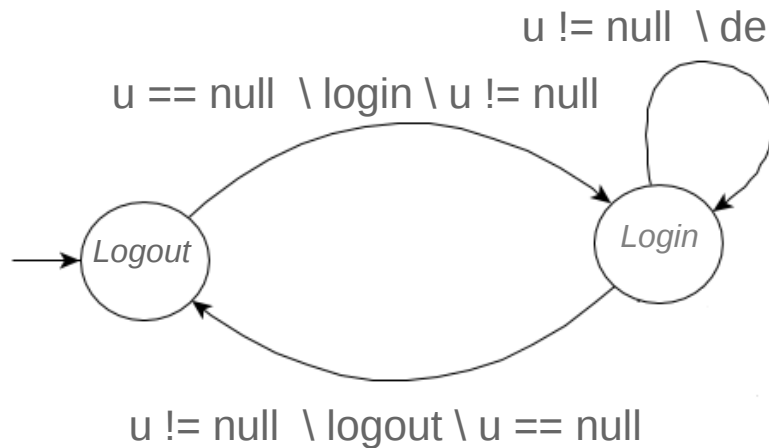
GIVEN I am on state "Login"
WHEN I deposit money
THEN I should be on state "Login"

GIVEN I am on state "Login"
WHEN I successfully log out
THEN I should be on state "Logout"

```
/**  
 * Deposits money in user's account.  
 *  
 * @param money amount of money to deposit  
 */  
public void deposit(int money){  
    if (u != null)  
        u.getAccount().deposit(money);  
}
```

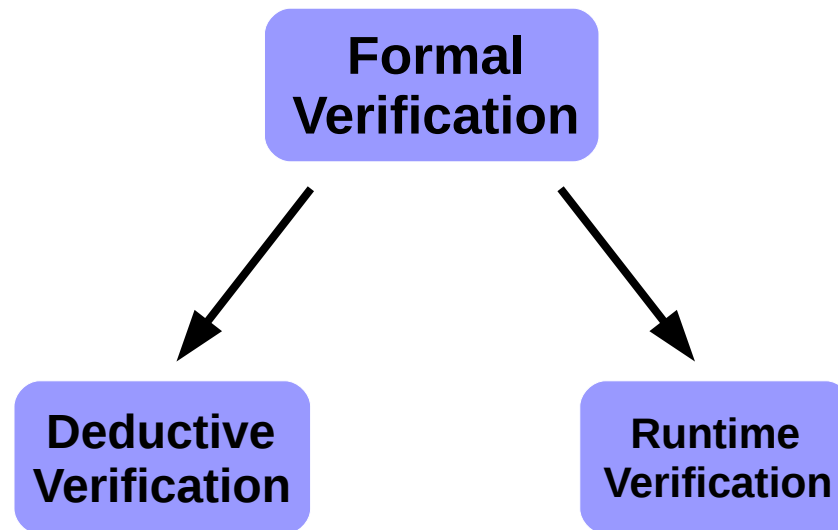
Behaviour Driven Development

- Property: deposit available only when user is logged



```
/**  
 * Deposits money in user's account.  
 *  
 * @param money amount of money to deposit  
 */  
public void deposit(int money){  
    if (u != null)  
        u.getAccount().deposit(money);  
}
```

Software Development



Deductive Verification

- Properties written as logical formulae

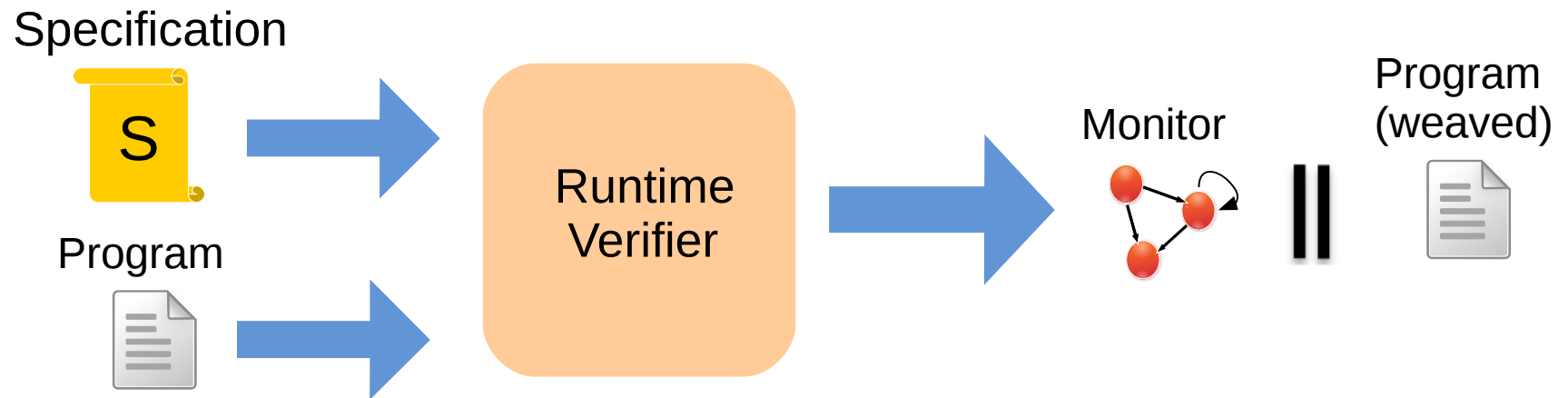
$$\{P\} \text{foo}() \{Q\}$$

- Formulae are verified by deduction in a calculus

$$\frac{\Gamma, \sigma(b) \vdash \sigma \langle s_1 \ \omega \rangle \phi \quad \Gamma, \sigma(\neg b) \vdash \sigma \langle s_2 \ \omega \rangle \phi}{\Gamma \vdash \sigma \langle \text{if } b \ s_1 \ \text{else } s_2 \ \omega \rangle \phi}$$

Runtime Verification

- Monitoring of program executions



Test Focus Development

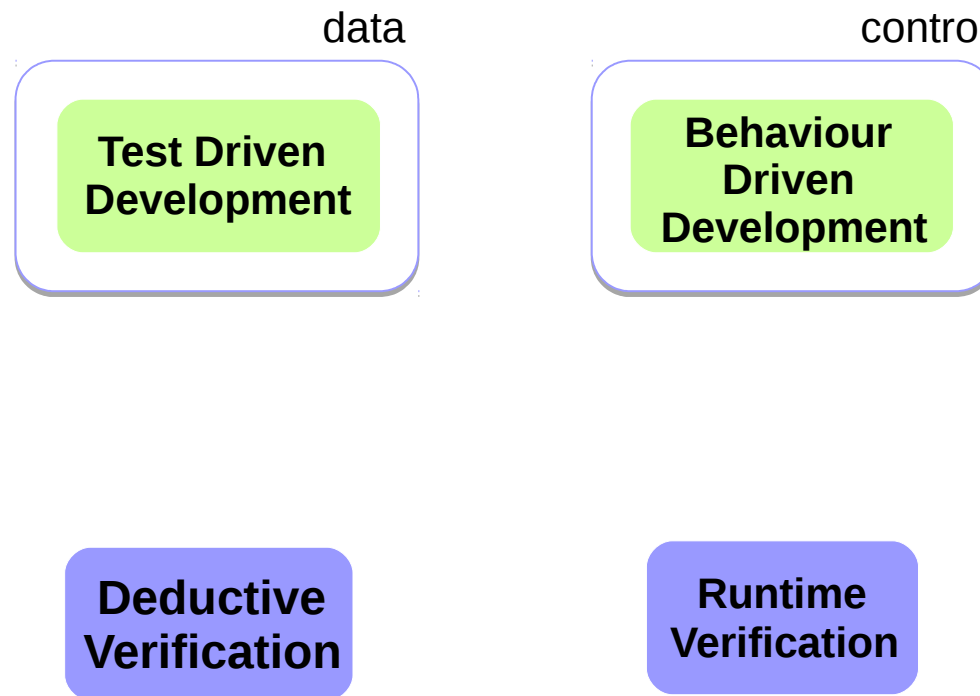
**Test Driven
Development**

**Behaviour
Driven
Development**

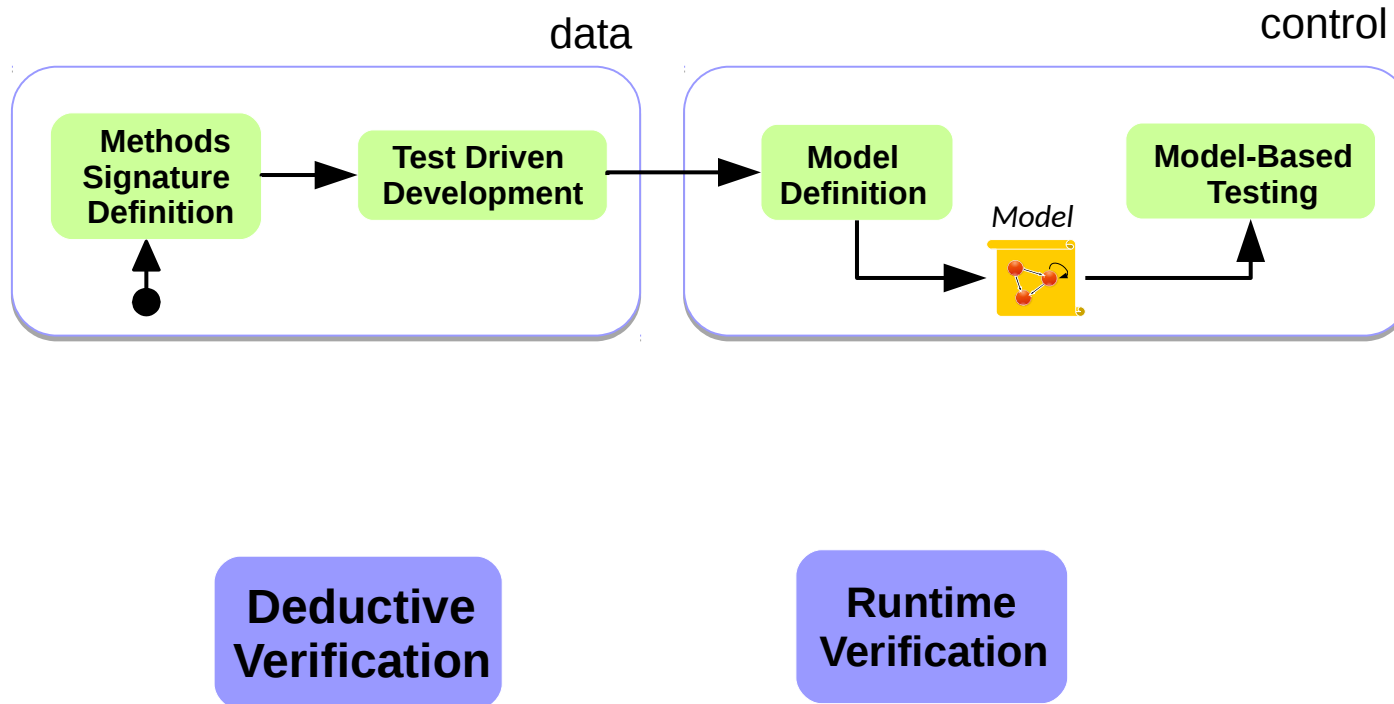
**Deductive
Verification**

**Runtime
Verification**

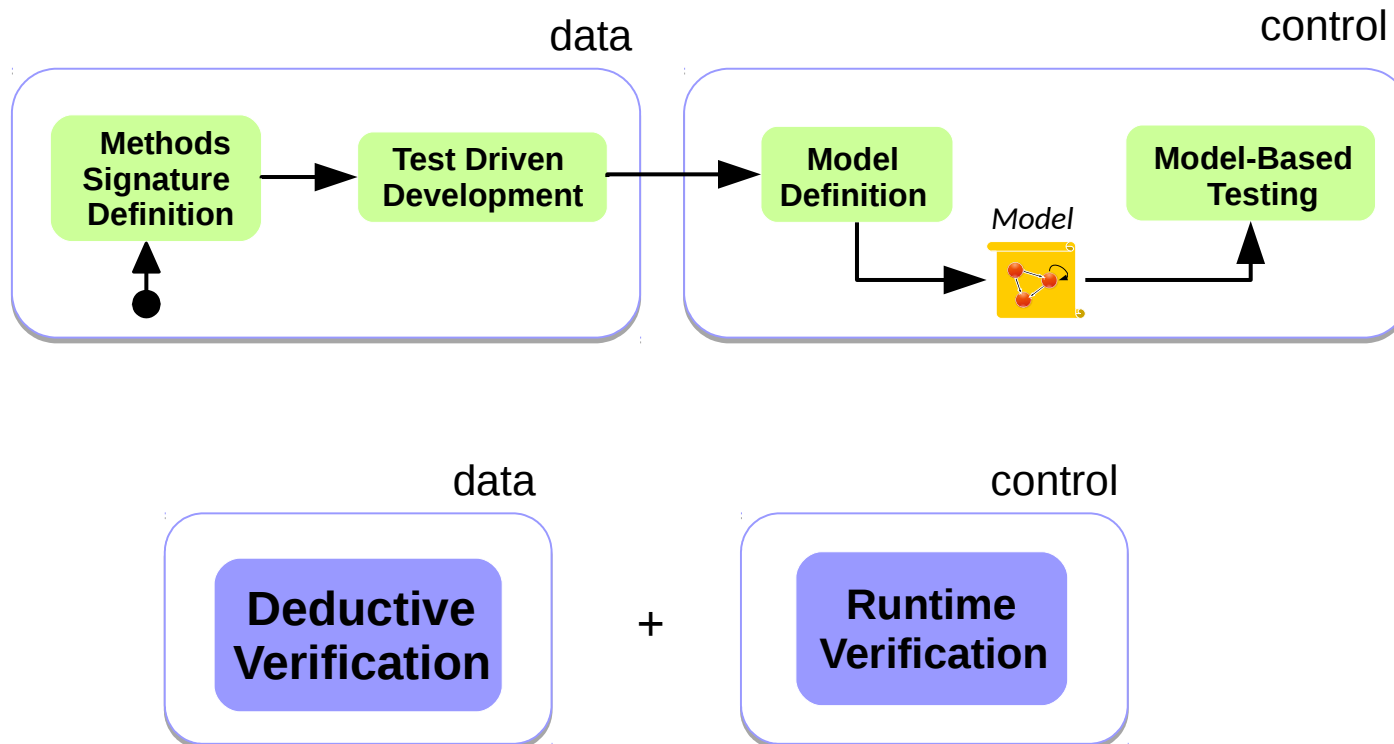
Test Focus Development



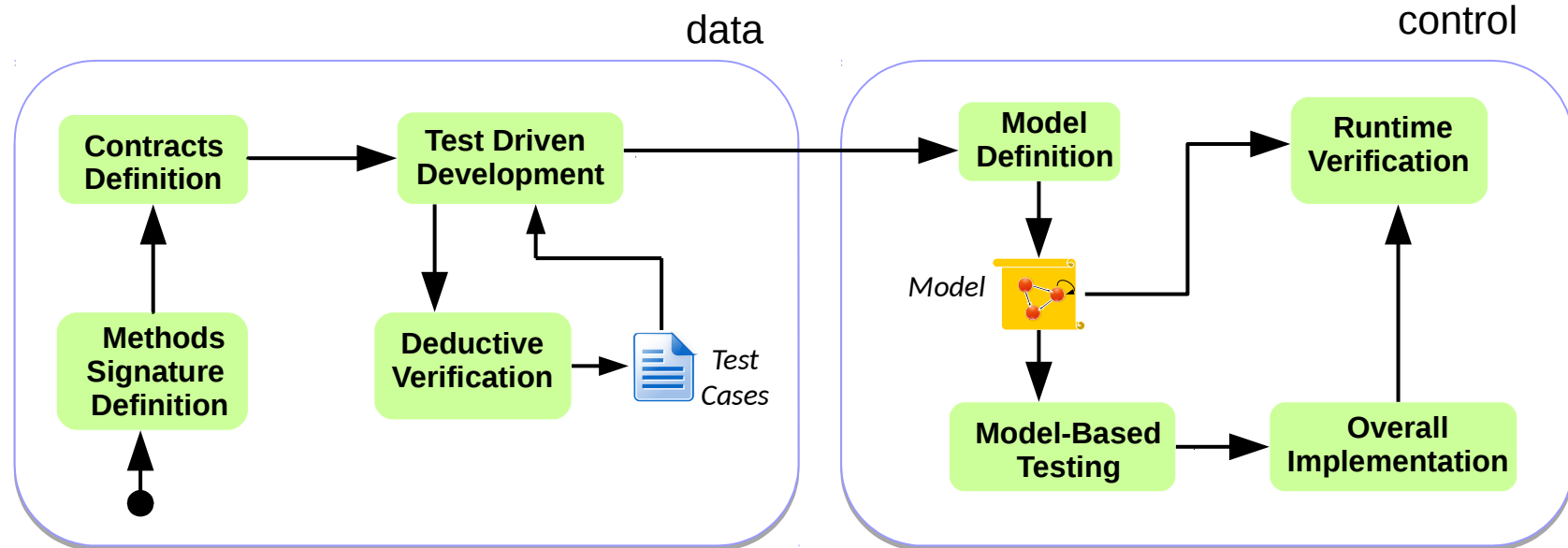
Test Focus Development



Test Focus Development



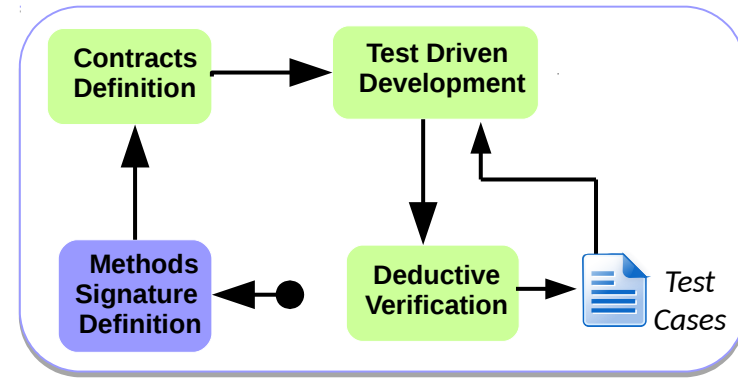
Testing Meets Deductive and Runtime Verification



Example

- Define the methods signature

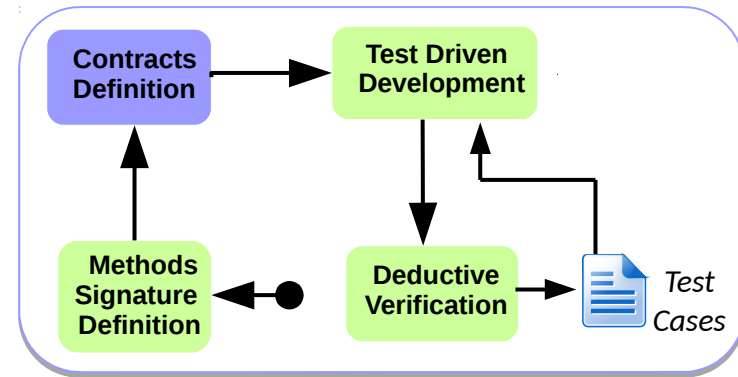
```
/**  
 * Deletes entry at <tt>key</tt> from the hashtable.  
 *  
 * @param key of the removed object  
 * @return removed object  
 */  
public Object delete (int key) { }
```



Example

- Define contracts for the methods

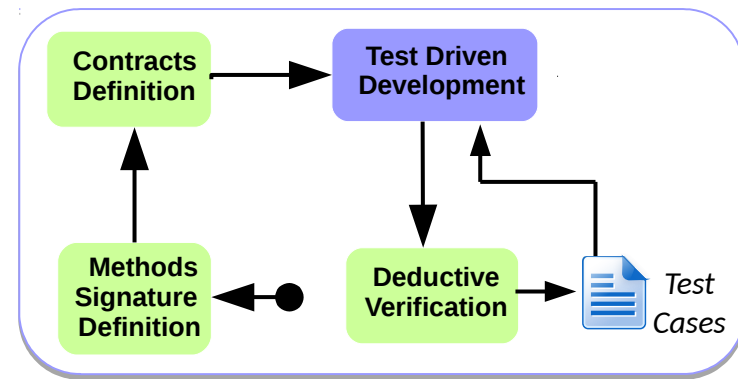
```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) { }
```



Example

- Apply TDD (at least one test per contract)

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) { }
```



```
@Test
public void test_delete_1(){
    hash.add(new Integer(42),0);
    hash.add(new Integer(3),1);

    Hashtable aux = new Hashtable(3) ;
    aux.add(new Integer(3),1);

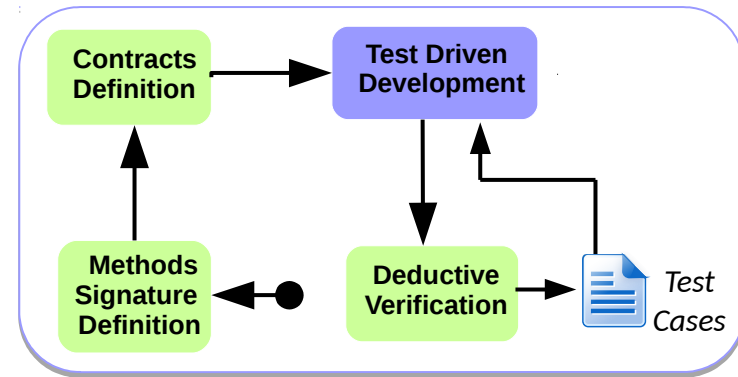
    Object res = hash.delete(0);

    assertEquals(res,new Integer(42));
    assertNull(hash.get(0));
    assertTrue(hash.size == 1);
    assertEquals(aux.h, hash.h);
}
```

Example

- Apply TDD (at least one test per contract)

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) {
  if (key >= 0) {
    if (h[key] == null)
      return null;
    else {
      Object ret = h[key];
      h[key] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```



```
@Test
public void test_delete_1(){
  hash.add(new Integer(42),0);
  hash.add(new Integer(3),1);

  Hashtable aux = new Hashtable(3) ;
  aux.add(new Integer(3),1);

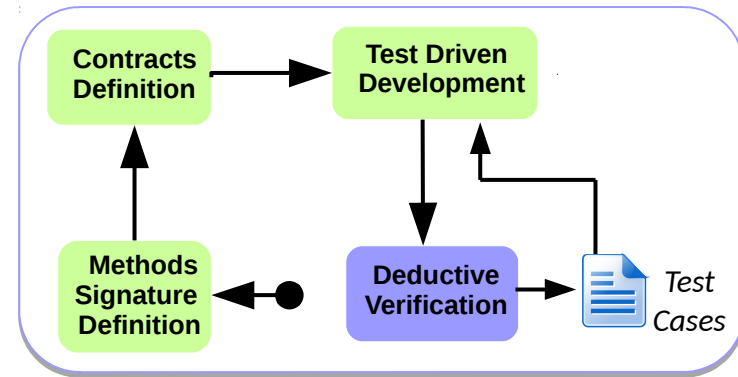
  Object res = hash.delete(0);

  assertEquals(res,new Integer(42));
  assertNull(hash.get(0));
  assertTrue(hash.size == 1);
  assertEquals(aux.h, hash.h);
}
```


Example

- Deductive verify the implementation

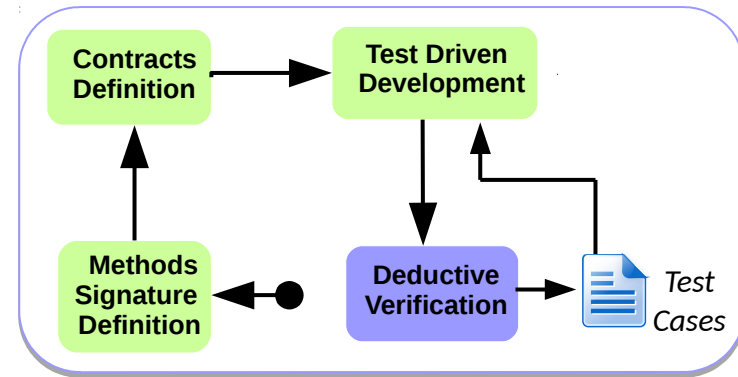
```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) {
  if (key >= 0) {
    if (h[key] == null)
      return null;
    else {
      Object ret = h[key];
      h[key] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```



Example

- Proof-based test case generation

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) {
  if (key >= 0) {
    if (h[key] == null)
      return null;
    else {
      Object ret = h[key];
      h[key] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```

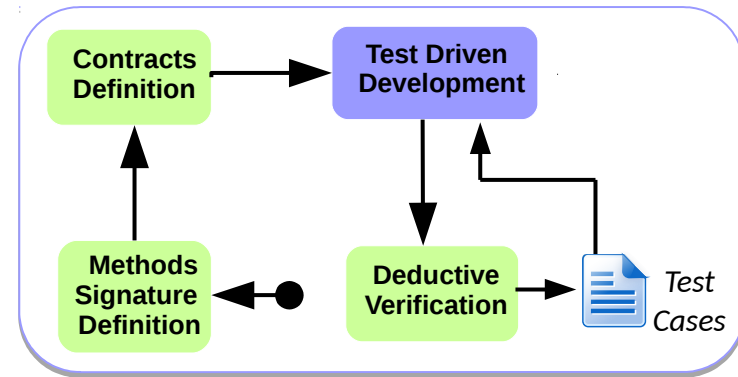


KeyTestGen

Example

- Proof-based test case generation

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) {
  if (key >= 0) {
    if (h[key] == null)
      return null;
    else {
      Object ret = h[key];
      h[key] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```

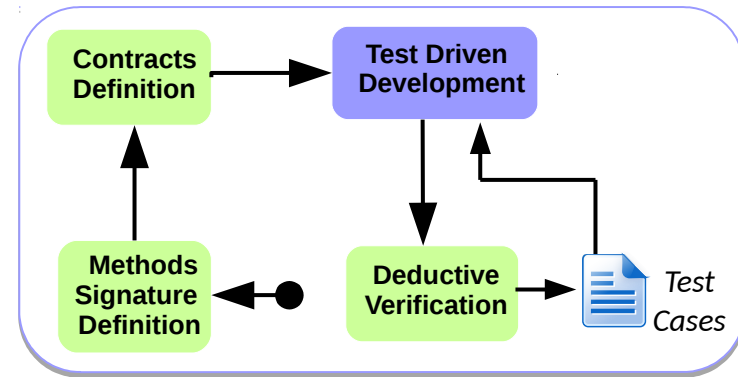


KeyTestGen generates a (failing) test case which throws an index out of bound exception.

Example

- Proof-based test case generation

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
  @*/
public Object delete (int key) {
  if (key >= 0) {
    int i = hash(key);
    if (h[i] == null)
      return null;
    else {
      Object ret = h[i];
      h[i] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```



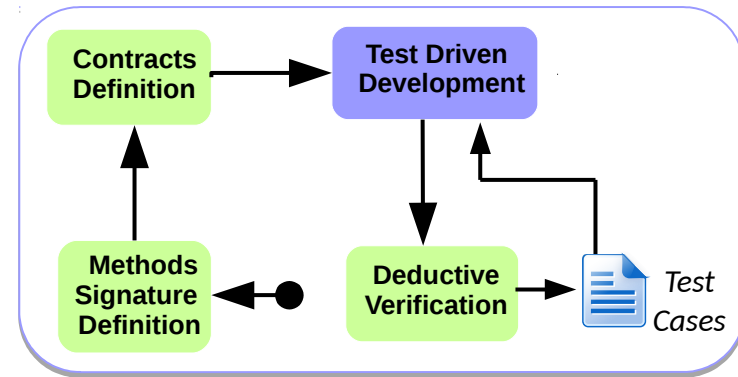
KeyTestGen generates a (failing) test case which throws an index out of bound exception.

Example

- Proof-based test case generation

```
/*@ public normal_behaviour
  @ requires key >= 0 ;
  @ requires h[hash(key)] != null ;
  @ requires size > 0 ;
  @ ensures \result == \old(h[hash(key)]) ;
  @ ensures h[hash(key)] == null && size == \old(size) - 1 ;
  @ ensures (\forall int j; j >= 0 && j < capacity && j != hash(key) ; h[j] == \old(h[j])) ;
  @ assignable size,h[*] ;
  @ also
  .....
```

```
@*/
public Object delete (int key) {
  if (key >= 0) {
    int i = hash(key);
    if (h[i] == null)
      return null;
    else {
      Object ret = h[i];
      h[i] = null;
      size = size - 1;
      return ret;
    }
  } else { return null; }
}
```



```
@Test
public void test_delete_1(){
  hash.add(new Integer(42),0);
  hash.add(new Integer(3),1);

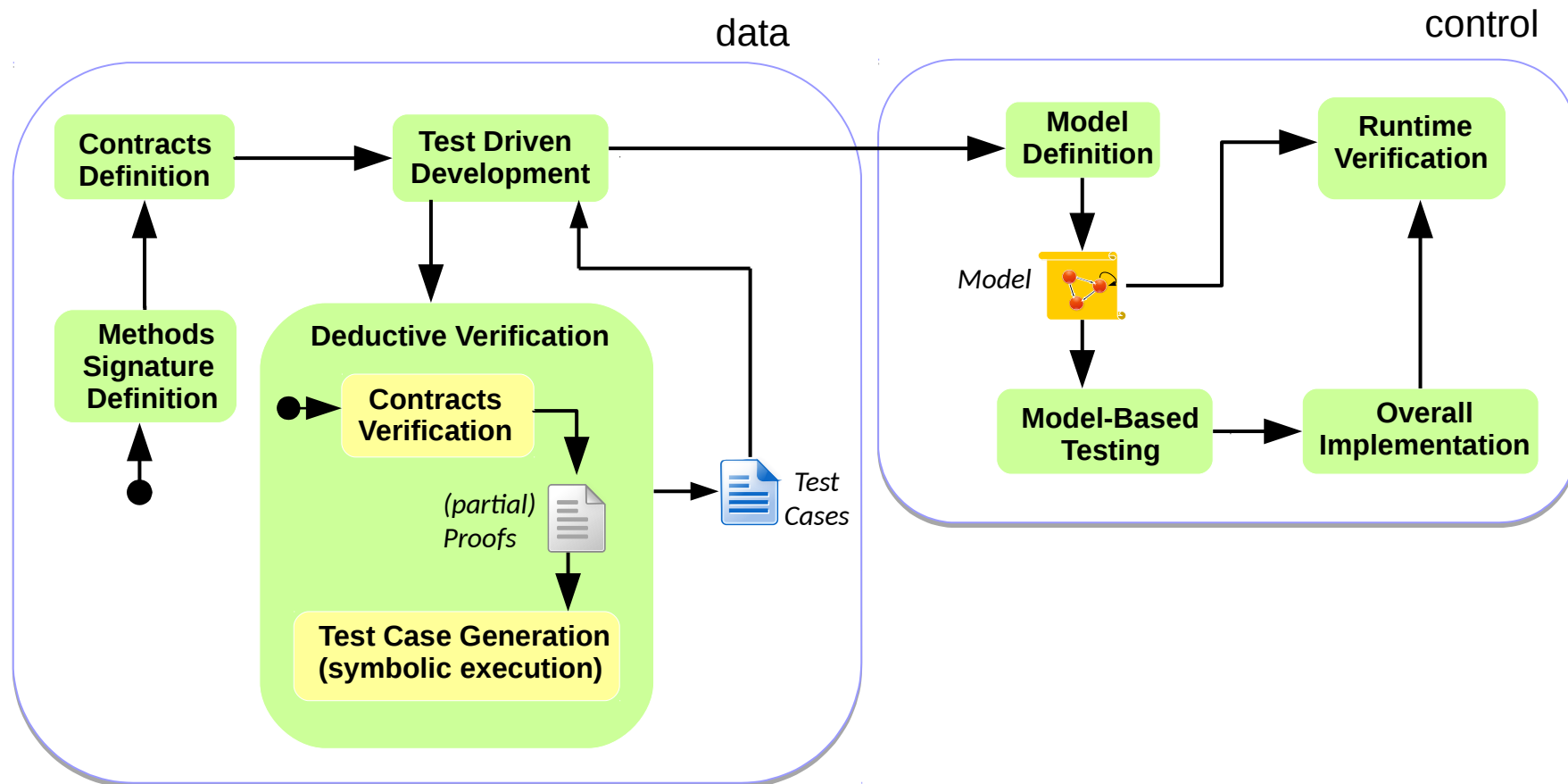
  Hashtable aux = new Hashtable(3) ;
  aux.add(new Integer(3),1);

  Object res = hash.delete(0);

  assertEquals(res,new Integer(42));
  assertNull(hash.get(0));
  assertTrue(hash.size == 1);
  assertEquals(aux.h, hash.h);
}
```

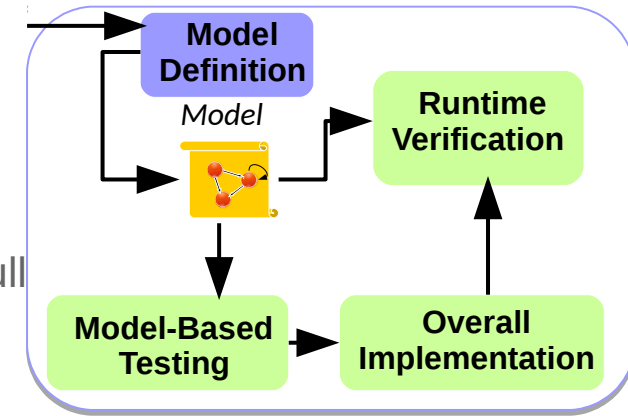
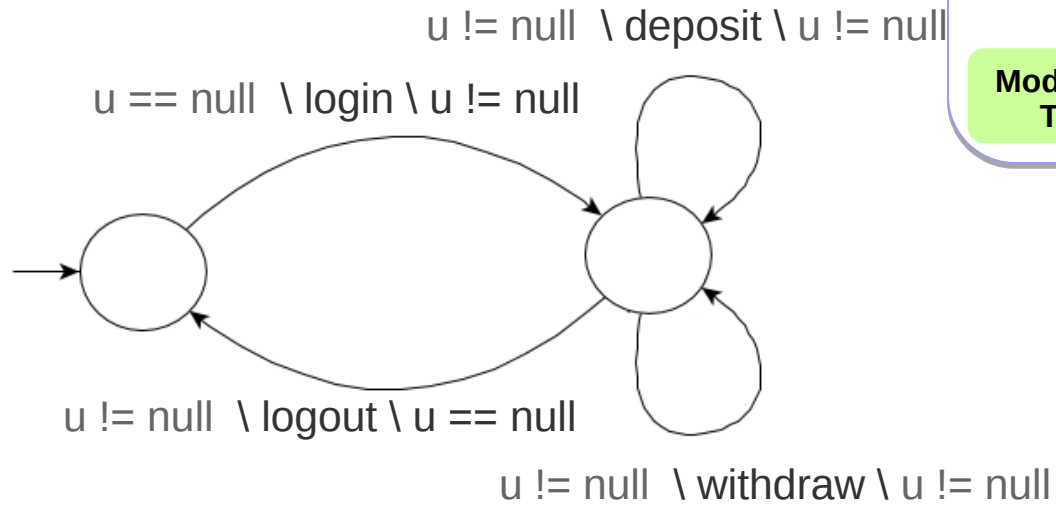
Testing Meets

Deductive and Runtime Verification



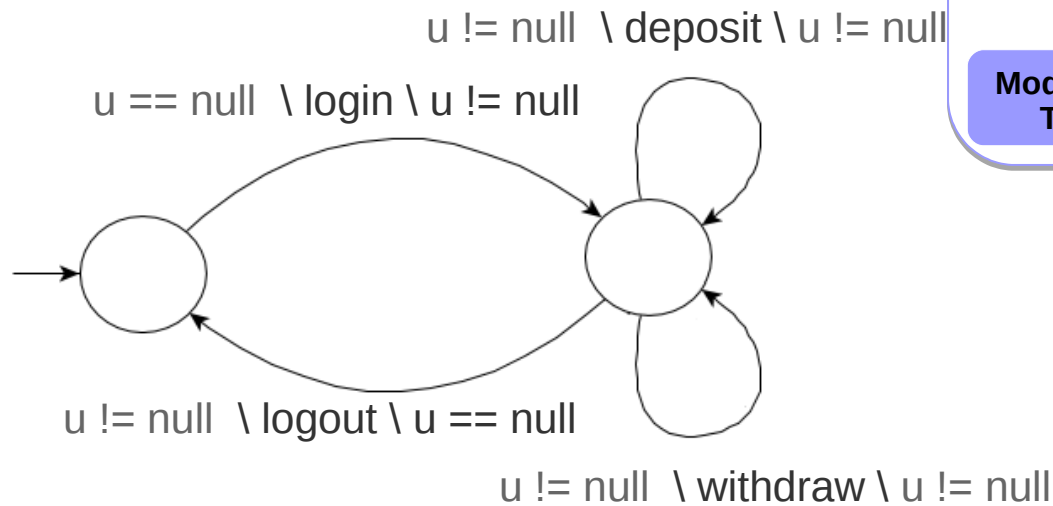
Example

- Define the model for your (control) property

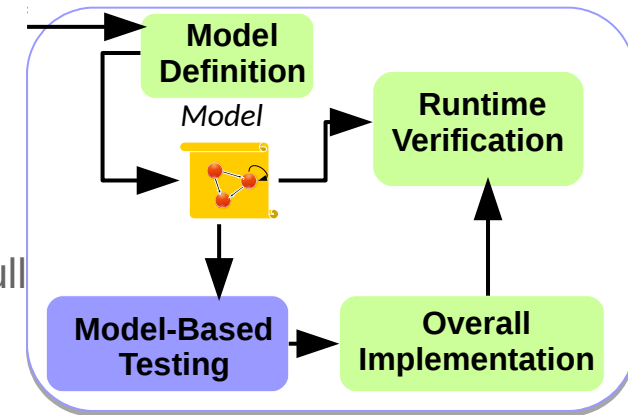


Example

- Use MBT to develop the methods



```
/**  
 * Deposits money in user's account.  
 *  
 * @param money amount of money to deposit  
 */  
public void deposit(int money){  
    if (u != null)  
        u.getAccount().deposit(money);  
}
```

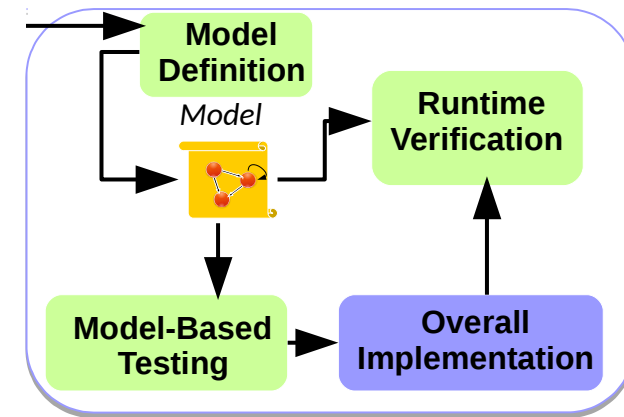


Example

- Finish the overall implementation

(i.e. implement method *main*)

```
switch (inputLine) {  
  case "deposit":  
    System.out.print("Enter amount to deposit: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
  case "withdraw":  
    System.out.print("Enter amount to withdraw: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
}
```

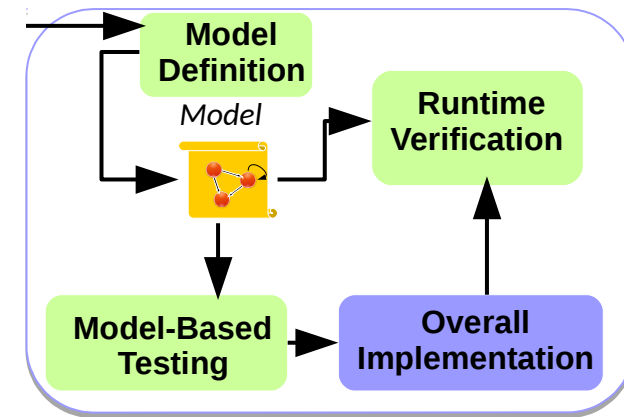


Example

- Finish the overall implementation

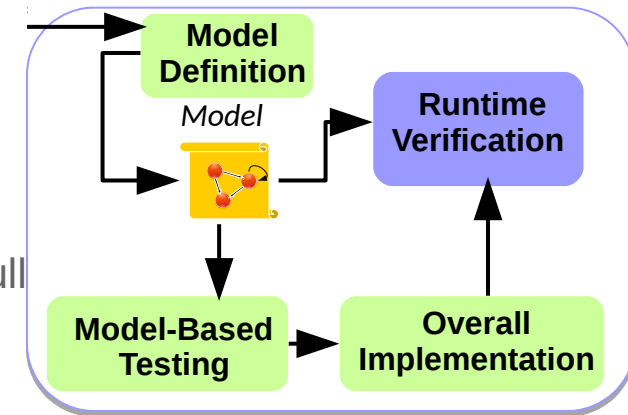
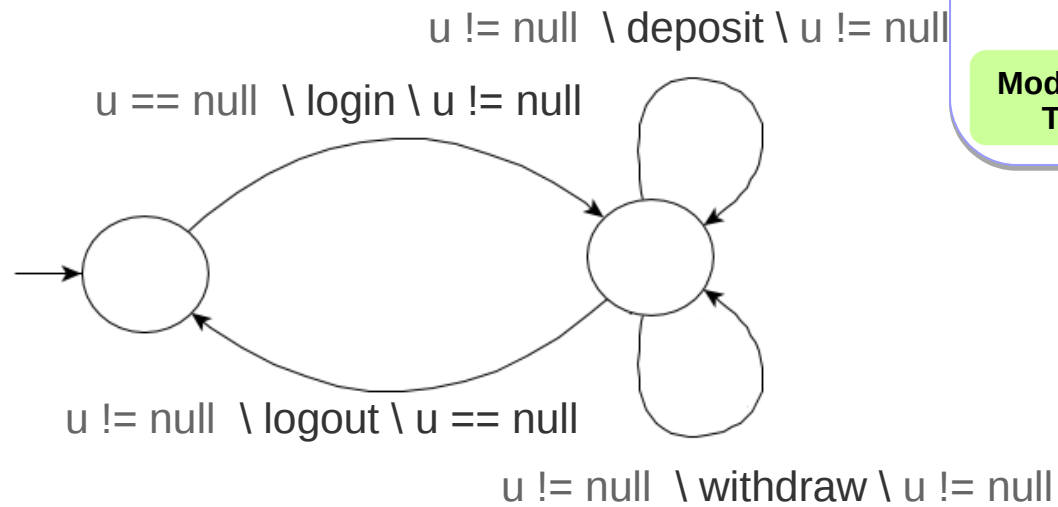
(i.e. implement method *main*)

```
switch (inputLine) {  
  case "deposit":  
    System.out.print("Enter amount to deposit: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
  case "withdraw":  
    System.out.print("Enter amount to withdraw: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
}
```



Example

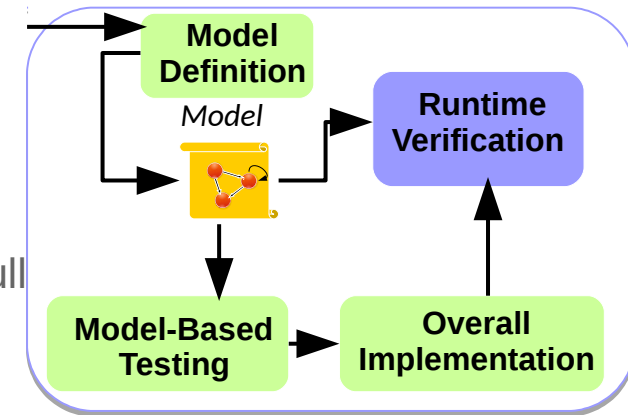
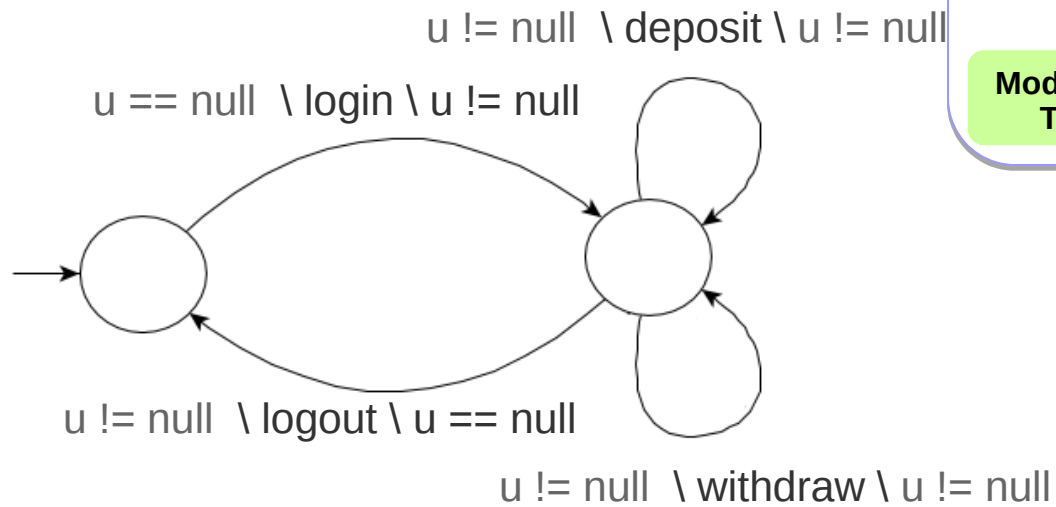
- Use runtime verification to validate the model



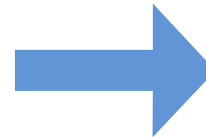
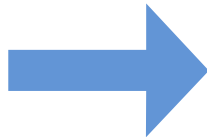
LARVA

Example

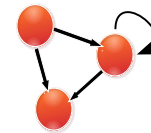
- Use runtime verification to validate the model



Model Translation



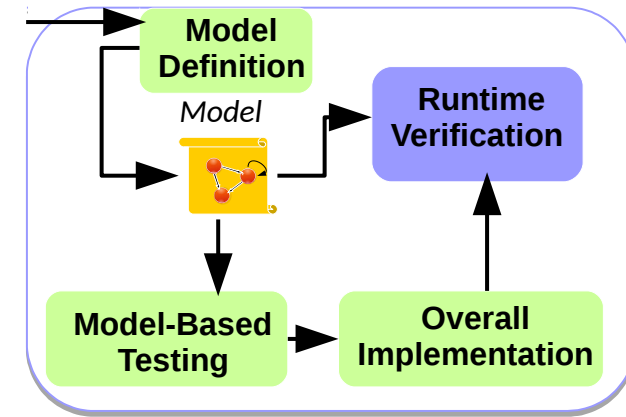
Monitor



Example

- Execute the monitor against MBT traces

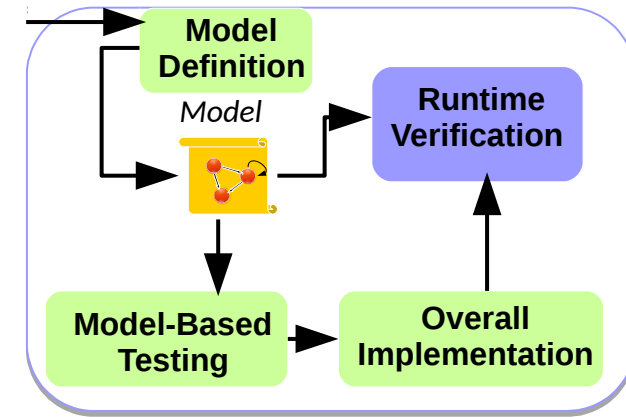
```
switch (inputLine) {  
  case "deposit":  
    System.out.print("Enter amount to deposit: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
  case "withdraw":  
    System.out.print("Enter amount to withdraw: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
}
```



Example

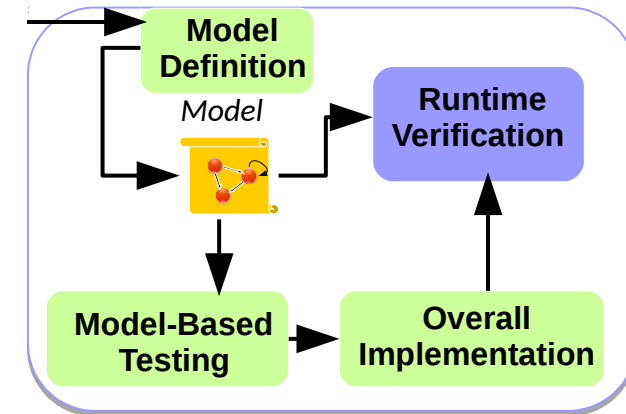
- Execute the monitor against MBT traces

```
switch (inputLine) {  
  case "deposit":  
    System.out.print("Enter amount to deposit: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.deposit(aux);  
    break;  
  case "withdraw":  
    System.out.print("Enter amount to withdraw: ");  
    amount = in.next();  
    aux = Integer.parseInt(amount);  
    f.withdraw(aux);  
    break;  
}
```

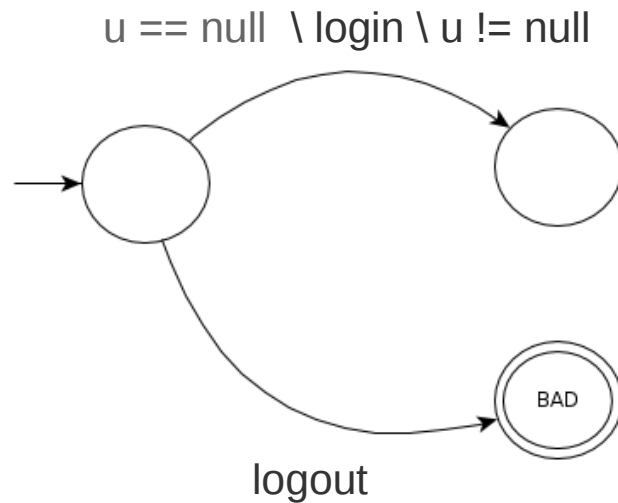


Example

- Extending the monitor



"safety"

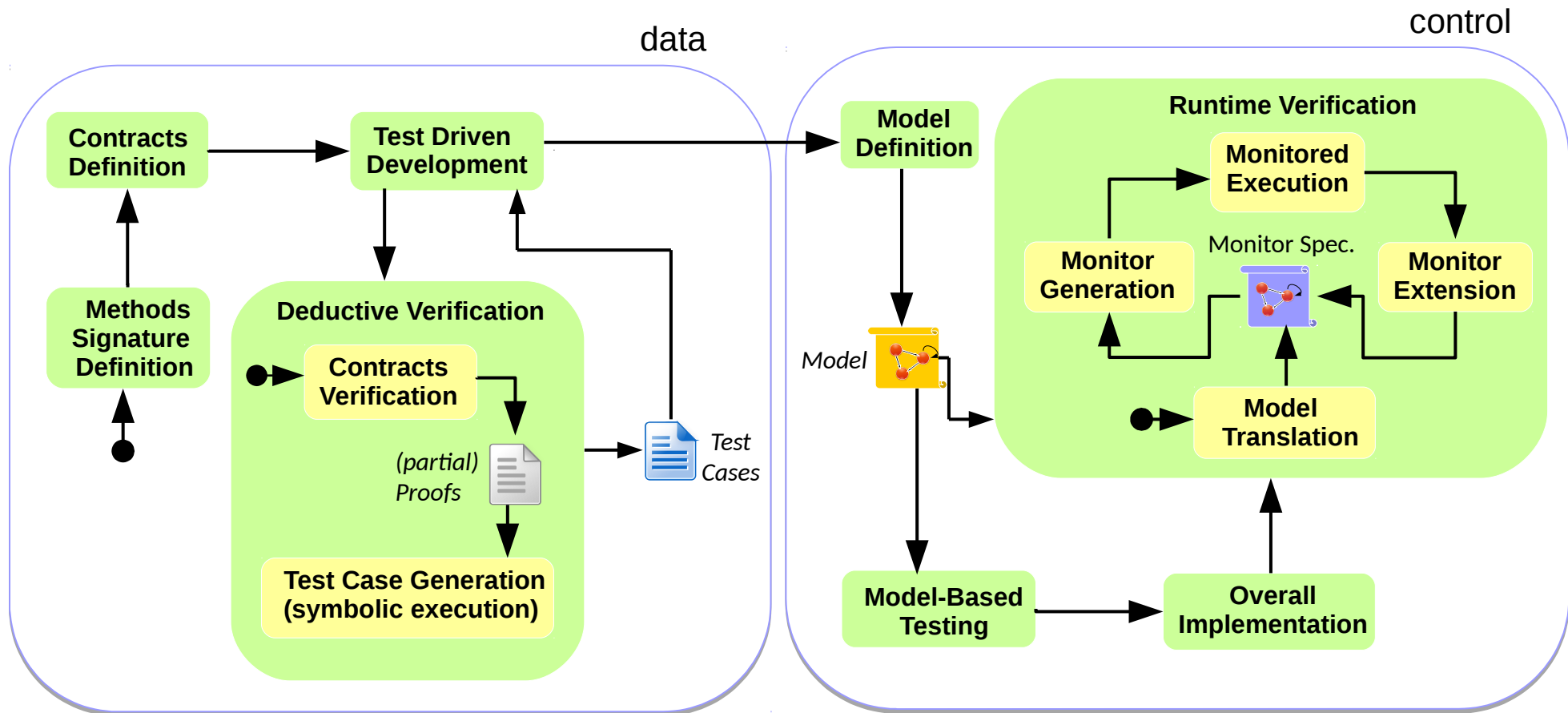


data integrity

```
public void deposit(int money){  
    if (u != null)  
        u.getAccount().deposit(money);  
}
```

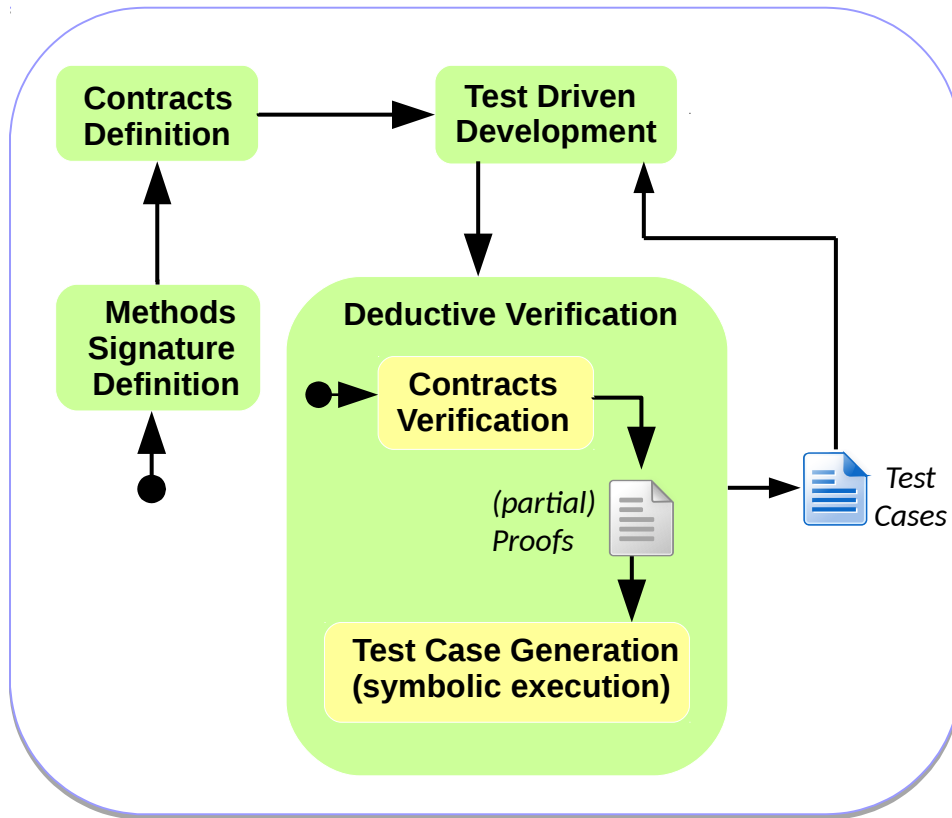
Testing Meets

Deductive and Runtime Verification

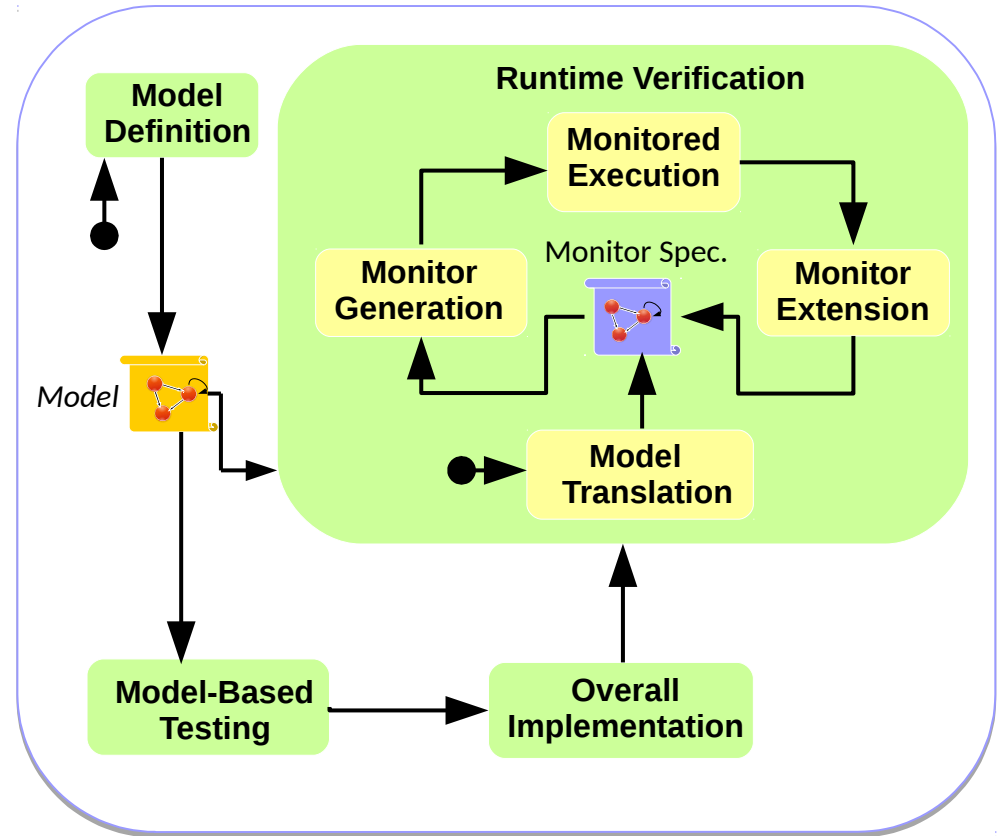


Usage Remarks

data



control



Conclusions

- Test focus development technique enhanced with formal verification
- (Static) deductive verification enhances TDD when dealing with data aspects
- Runtime Verification enhances MBT when dealing with control aspects
- Compositional usage of the different parts of the proposed technique