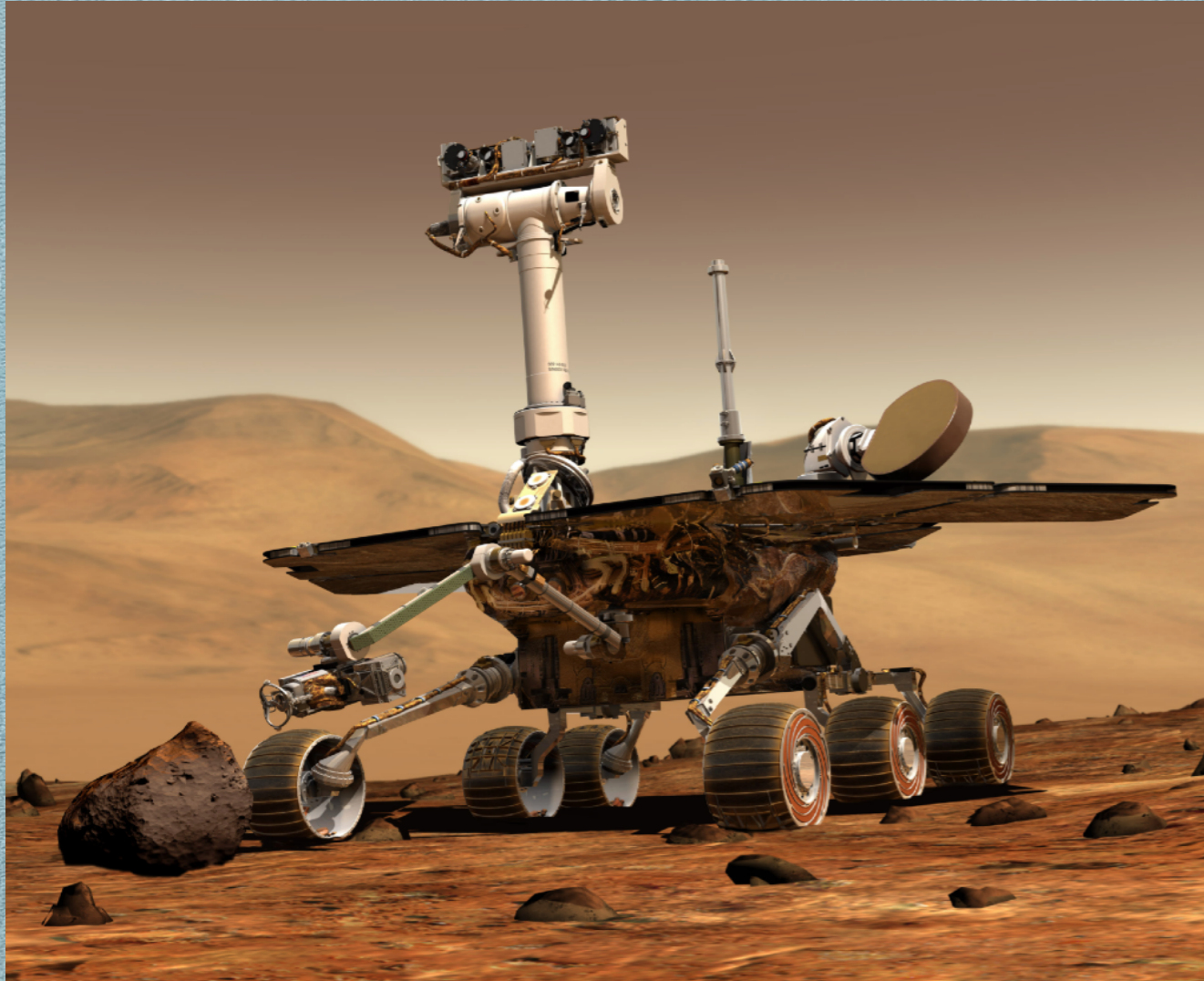


# Formal Verification of Complex Robotic Systems on Resource- Constrained Platforms

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# Problem Definition



Autonomous robots  $\rightarrow$  perform as wanted?

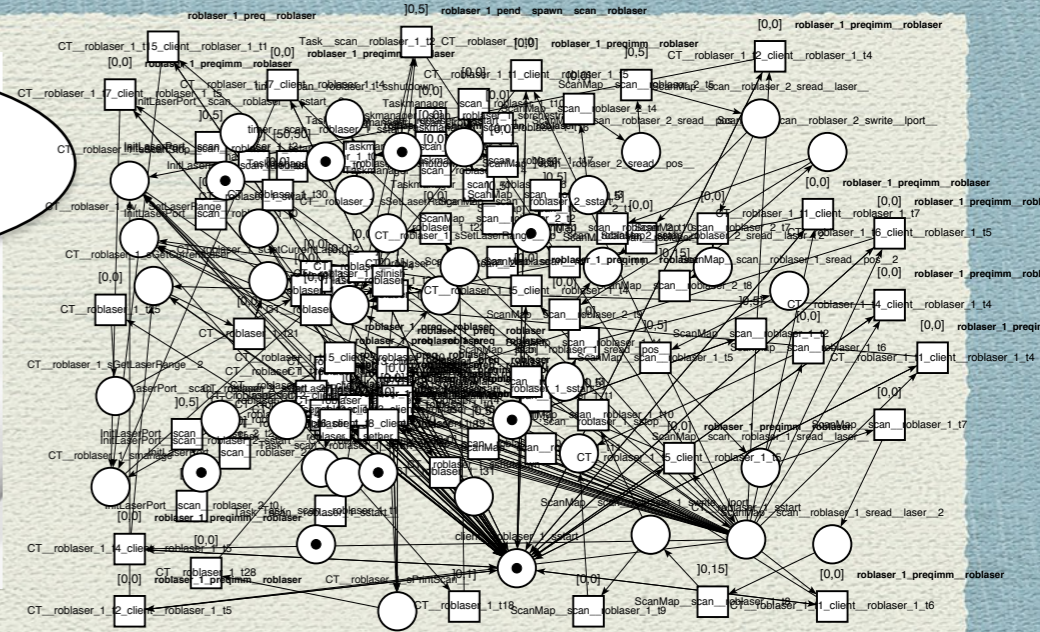
# Problem Definition



Autonomous robots -> perform as wanted?

# Problem Definition

$(M, \nu) \models M \bowtie \bar{V}$	iff	$M \bowtie \bar{V}$
$(M, \nu) \not\models \text{false}$		
$(M, \nu) \models t_k + c \leq t_j + d$	iff	$\nu_k + c \leq \nu_j + d$
$(M, \nu) \models \neg \varphi$	iff	$(M, \nu) \not\models \varphi$
$(M, \nu) \models \varphi \rightarrow \psi$	iff	$(M, \nu) \models \varphi$ implies $(M, \nu) \models \psi$
$(M, \nu) \models \varphi \exists \mathcal{U}_{\text{loc}} \psi$	iff	$\exists \sigma \in [\mathcal{T}]$ such that
		$\left\{ \begin{array}{l} (s_0, \nu_0) = (M, \nu) \\ \forall i \in [1..n], \forall d \in [0, d_i], (s_i, \nu_i + d) \models \varphi \\ (\sum_{i=1}^n d_i) \bowtie c \text{ and } (s_n, \nu_n) \models \psi \end{array} \right.$
$(M, \nu) \models \varphi \forall \mathcal{U}_{\text{loc}} \psi$	iff	$\forall \sigma \in [\mathcal{T}]$ we have
		$\left\{ \begin{array}{l} (s_0, \nu_0) = (M, \nu) \\ \forall i \in [1..n], \forall d \in [0, d_i], (s_i, \nu_i + d) \models \varphi \\ (\sum_{i=1}^n d_i) \bowtie c \text{ and } (s_n, \nu_n) \models \psi \end{array} \right.$



- ✘ Formal verification offers mathematical guarantees
  - ✘ Non-understandable
  - ✘ Time-consuming, error-prone formalization
  - ✘ Scalability Scalability Scalability
- ▶ Disconnection between the communities

# Problem Definition: Robotic Software Layers

Autonomous system software levels:

- Decisional layer

- Deals with high-level missions such as planning, acting, etc.

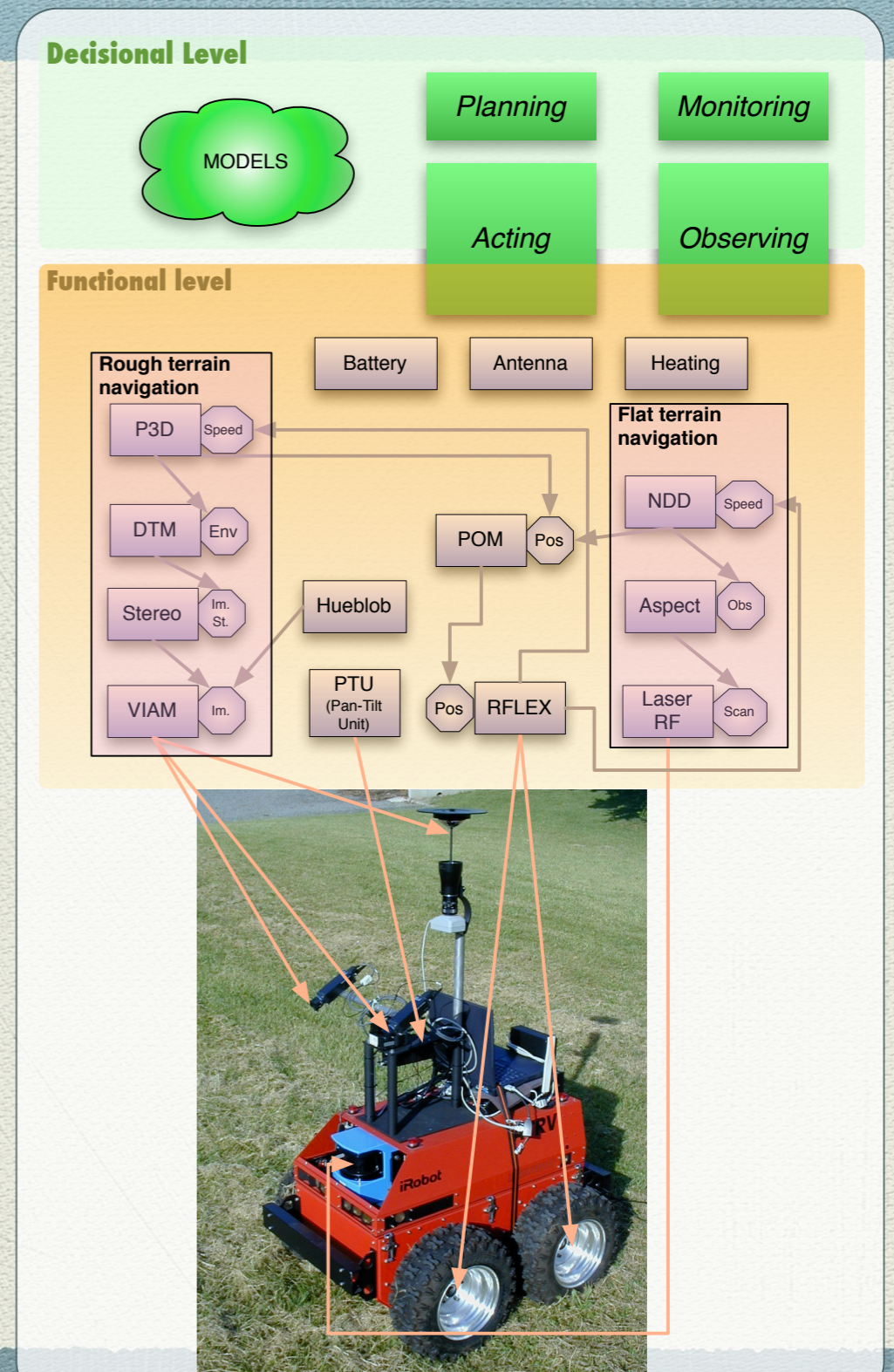
- Often formal

- Functional layer

- Interacts directly with sensors and actuators

- Deployed via non formal frameworks

- Little has been done to formally verify its components



# GenoM

GenoM

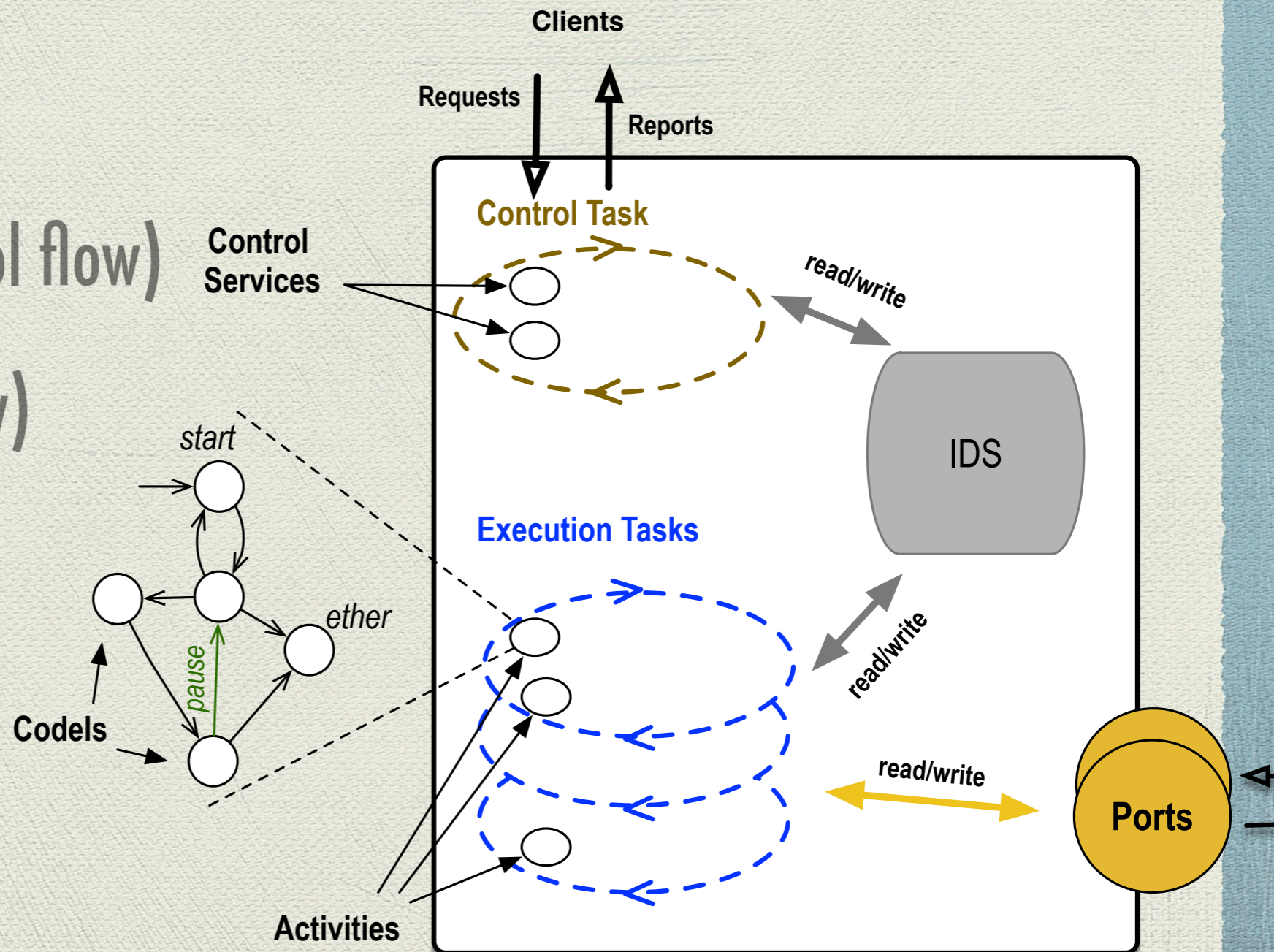
Services (control flow)

Ports (data flow)

Activities (fsm)

Control task

Execution tasks



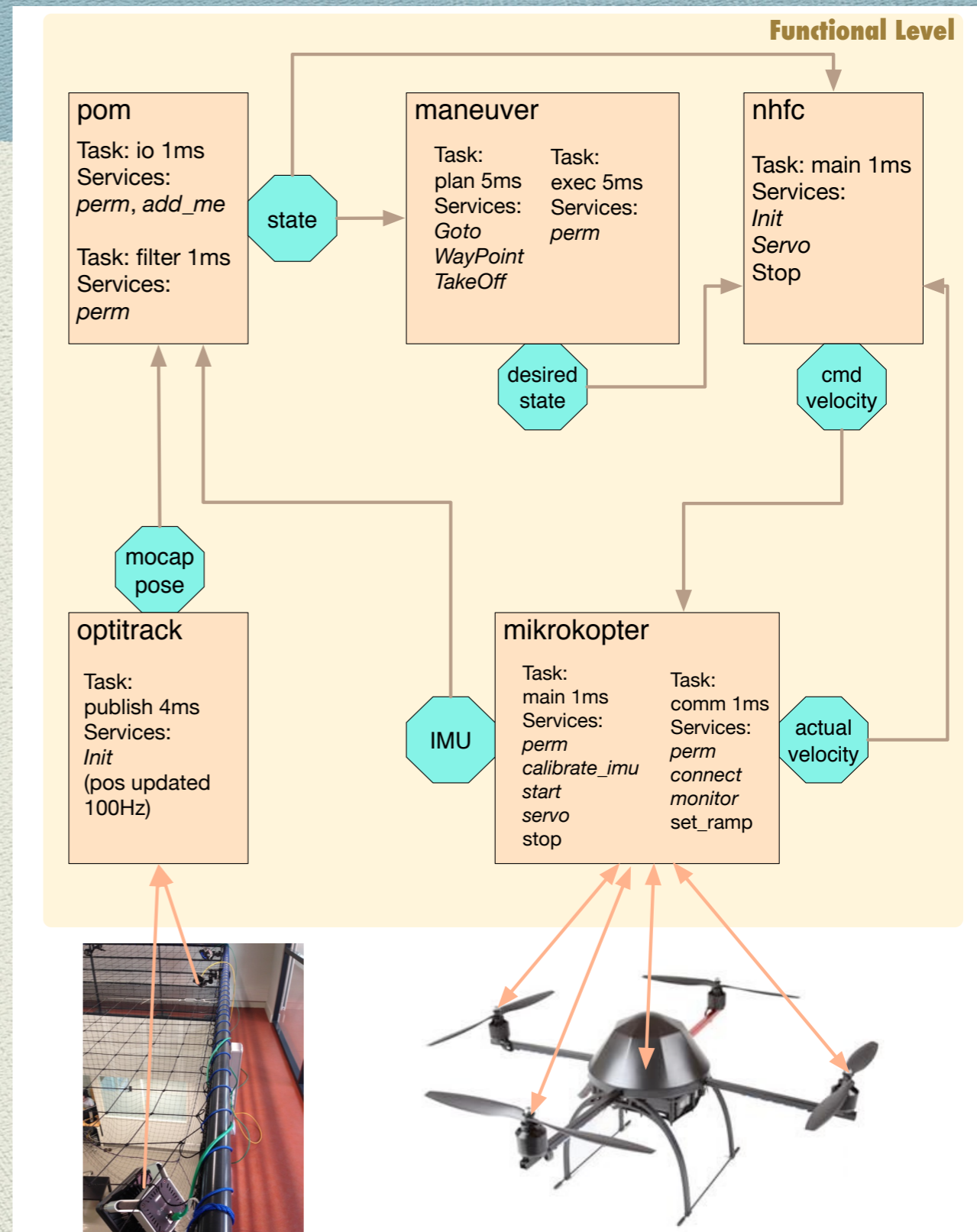
## Example 2: Quadcopter

5 components

6 ports

5 control task and 8 execution tasks

>35 services

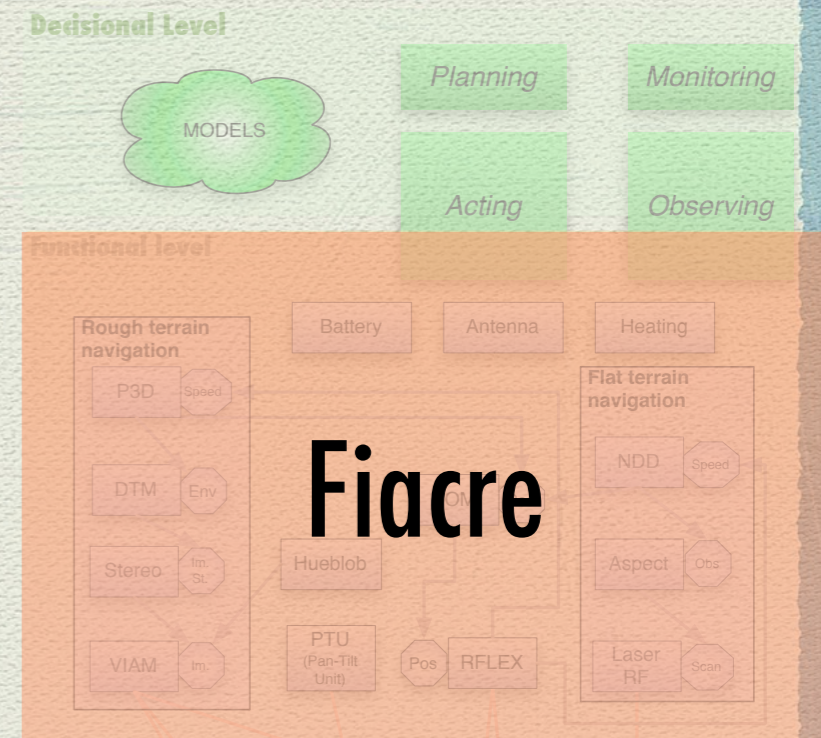


# Automatic Synthesis: GenoM -> Fiacre/TINA (Foughali et al. ICFEM 2016)

## LAAS/RIS

- Functional level : **GenoM**
- Modules
  - Services (control flow)
  - Ports (data flow)

Functional Robotic Software



## LAAS/Vertics

- **Fiacre/TINA** framework for time-constrained distributed/concurrent systems

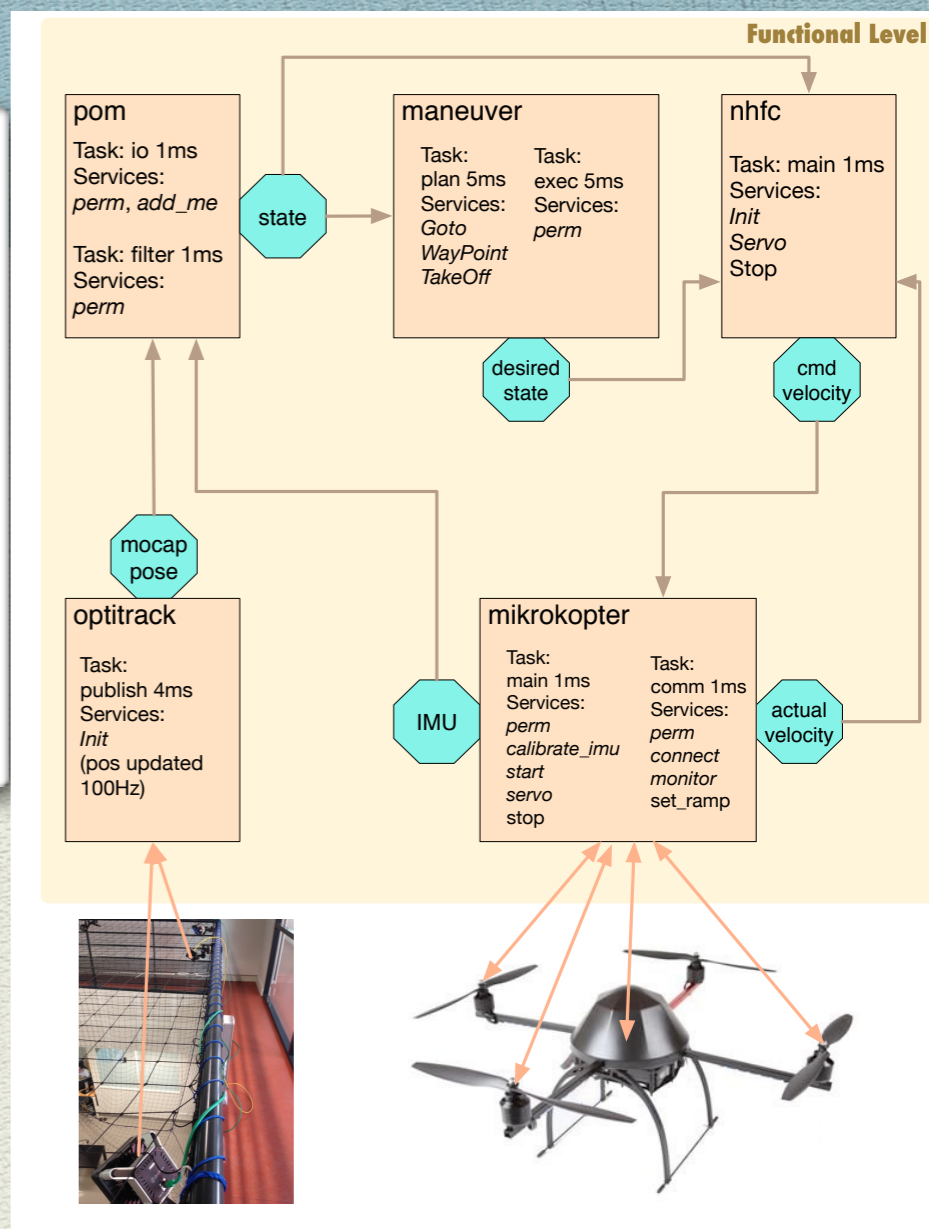
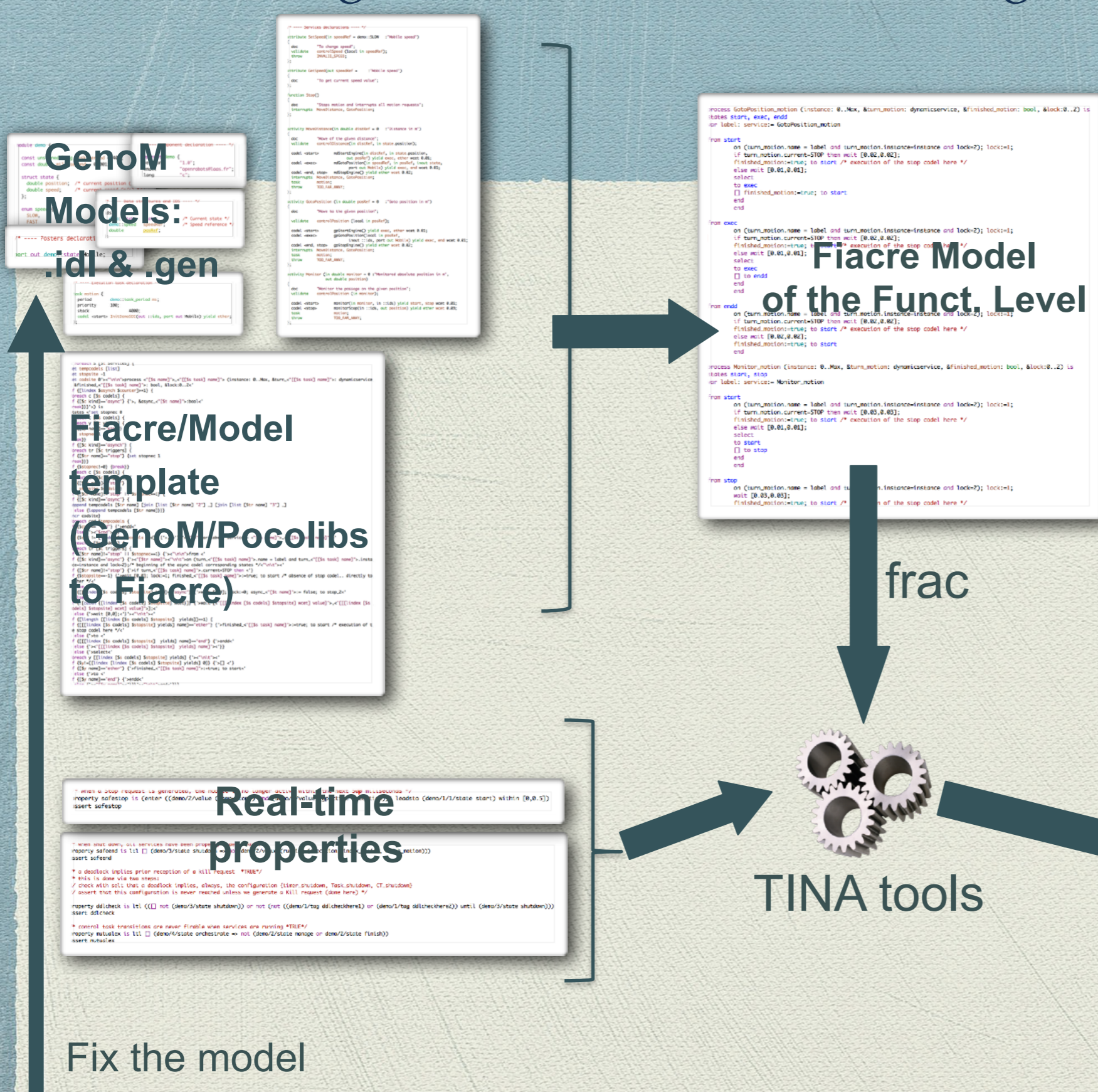
Formal Methods





# Automatic Synthesis: GenoM -> Fiacre/TINA

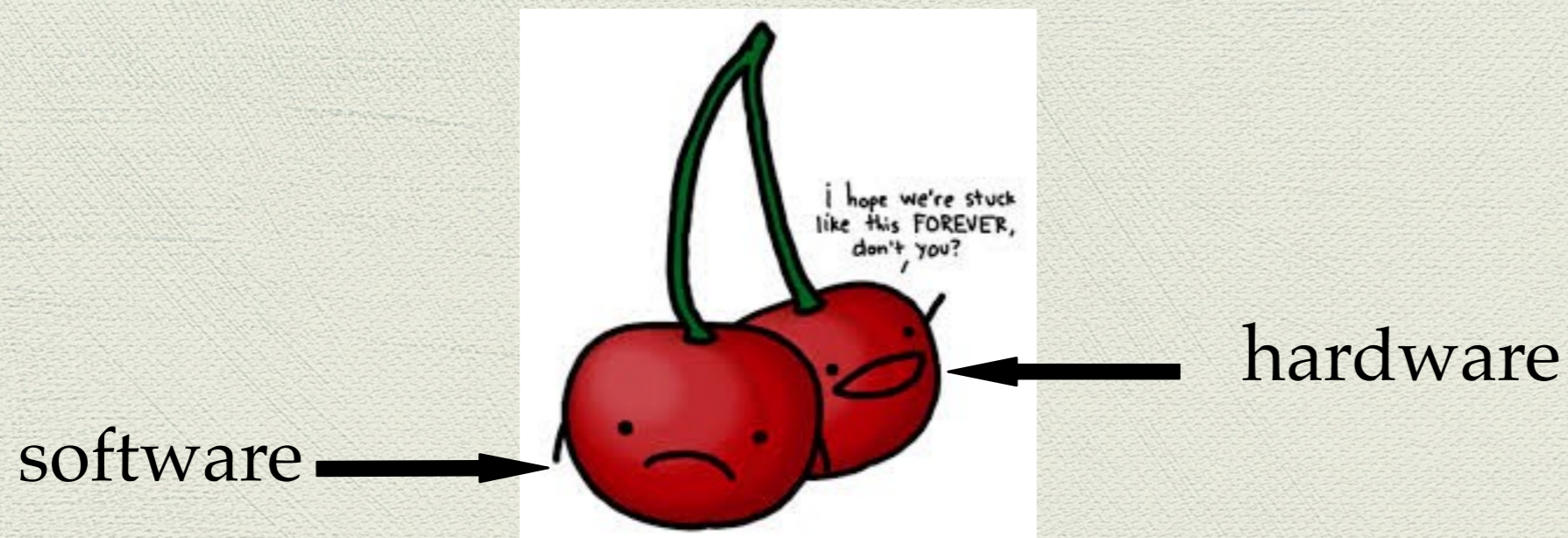
(Foughali et al. ICFEM 2016, Foughali ACSD 2017)



Analysis

# Problem definition: Hardware constraints

*Wait.. how about the hardware?*



**Grrrrr why do you have to remind me?!**

## Problem definition: Hardware constraints

→ In the literature:

- ◆ Schedulability analysis

  - ✗ Lack of automation

  - ✗ Verification of other important behavioral/timed properties

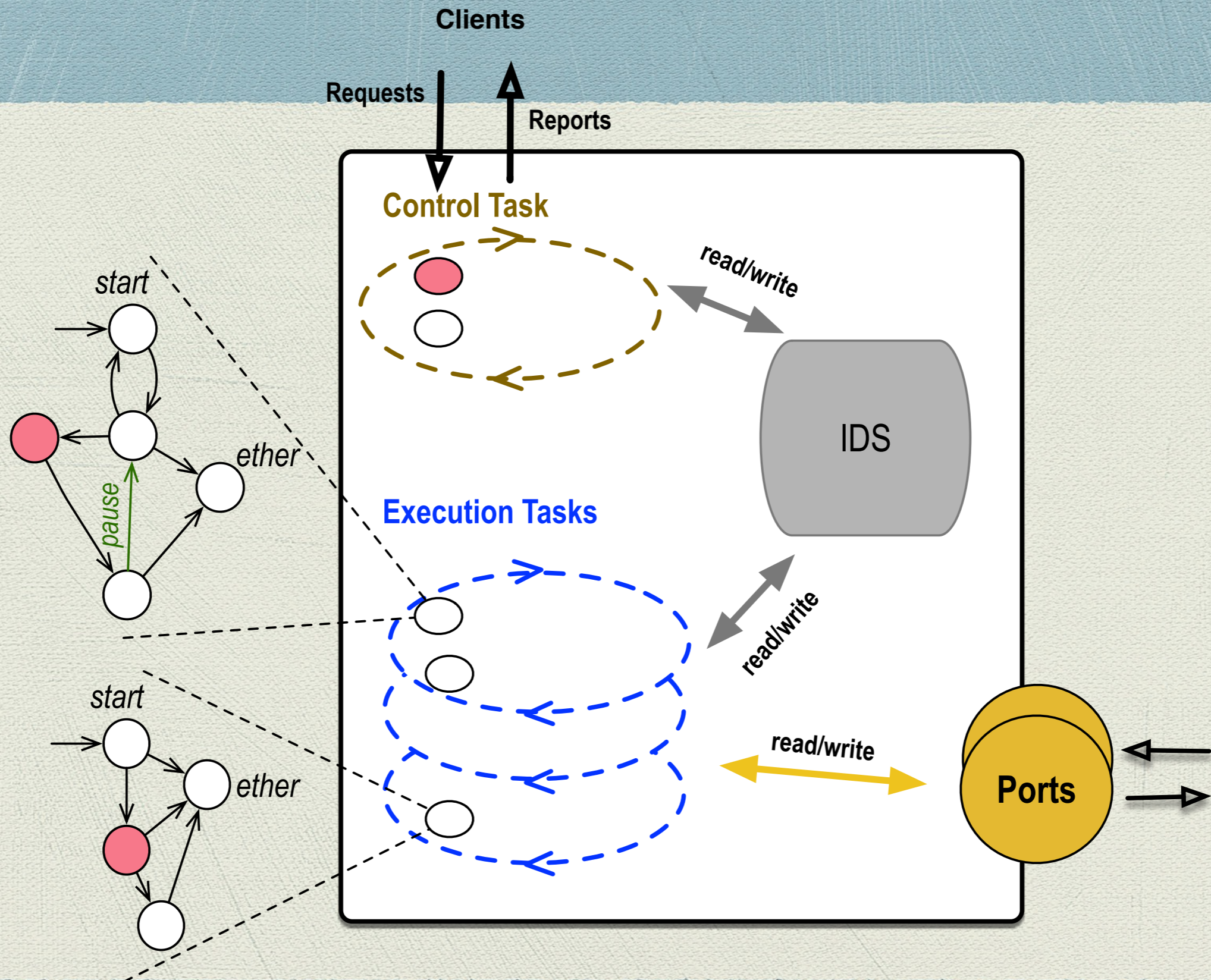
- ◆ Formal verification

  - ✗ Hardware constraints ignored

  - ✗ Scalability

→ Develop a unified automated technique: integrate the hardware constraints into the Fiacre model

# Particular Difficulty: Concurrency



## Particular Difficulty: Concurrency

```
activity set_current_state() {  
    task plan;  
    codel<start> mv_current_state_read(in state,  
        out reference)  
        wcet 1 ms  
        yield ether;  
  
    throw e_nostate;  
};
```

```
activity launch {  
    task exec;  
    codel<start> mv_exec_start(out reference, out trajectory)  
        yield wait;  
    codel<wait> mv_exec_wait(in trajectory, in reference, out desired)  
        yield pause::wait, wait, path, servo;  
  
    codel<path> mv_exec_path(inout trajectory,  
        in reference, out desired, inout log)  
        yield pause::path, wait;  
    codel<servo> mv_exec_servo(inout reference, out desired, inout log)  
        yield pause::wait;  
  
    codel<stop> mv_exec_stop() yield ether;  
};
```

## Scheduling: enough cores (implicit)

```
process Timer_n (&tick_n: bool) is  
states start  
from start  
wait [PERIOD,PERIOD];  
tick_task_n := true;  
to start
```

```
process Taskmanager_n (... , &tick_n: bool, &lock_n: bool) is  
states start, manage  
from start  
wait [0,0];  
on tick_n;  
tick_n:= false;  
lock_n:= false; /* pass the control to activities */  
to start
```

```
from manage  
wait [0,0];  
on lock_n; /* wait for activities to finish */  
to start
```

For task  $t$ , component  $m$ :

**property** sched\_t\_m **is always** ((m/t\_manager/state manage)  $\Rightarrow$  **not** (m/t\_manager/value tick\_t))

# Scheduling: FCFS

**process scheduler** (&fifo: **queue N of 1..N**, &launch:

**array 1..N of bool**, &cores: **0..P**) **is**

**states start**

**from start**

**wait [0,0];**

**on (not empty fifo) and (cores > 0);**

**cores:= cores-1;**

**launch [first fifo]:= true;**

**fifo := dequeue fifo;**

**to start**

**process Timer\_n** (&tick\_n: **bool**) **is**

**states start**

**from start**

**wait [PERIOD,PERIOD]; tick\_task\_n := true;**

**to start**

**process Taskmanager\_n** (... , &tick\_n: **bool**, &fifo: **queue N of 1..N**, &launch: **array 1..N of bool**, &cores: **0..P**) **is**

**states ask, start, manage**

**from start**

**wait [0,0];**

**on tick\_n; tick\_n:= false;**

**to start**

**from ask**

**on launch[n]; wait [0,0];**

**lock\_n:= false;**

**to manage**

**from manage**

**on lock\_n; wait [0,0];**

**cores:= cores+1; launch[n]:= false**

**to start**

# Scheduling: SJF

```
function insert_sjf (q: queue N of 1..N, t: 1..N) :  
queue N of 1..N is  
var temp: 1..N  
begin  
  if (empty(q) or eet(t) < eet(first(q))) then  
    return append(q,t)  
  end if;  
  temp:= first(q);  
  return append(insert_sjf (dequeue(q), t), temp)  
end
```

```
function eet  
(t: 1..<"[expr [llength [$c tasks] + 1]">) : nat is  
begin  
  case t of  
    1 →return 0 <'set k 2  
    foreach task [$c tasks] {  
      if {![catch {$task period}] {'}>  
        | <"$k"> →return <"[$task period]">  
        <'> else {'}>  
        | <"$k"> →return 0  
        <'>  
        incr k}'>  
    end  
  end  
end
```



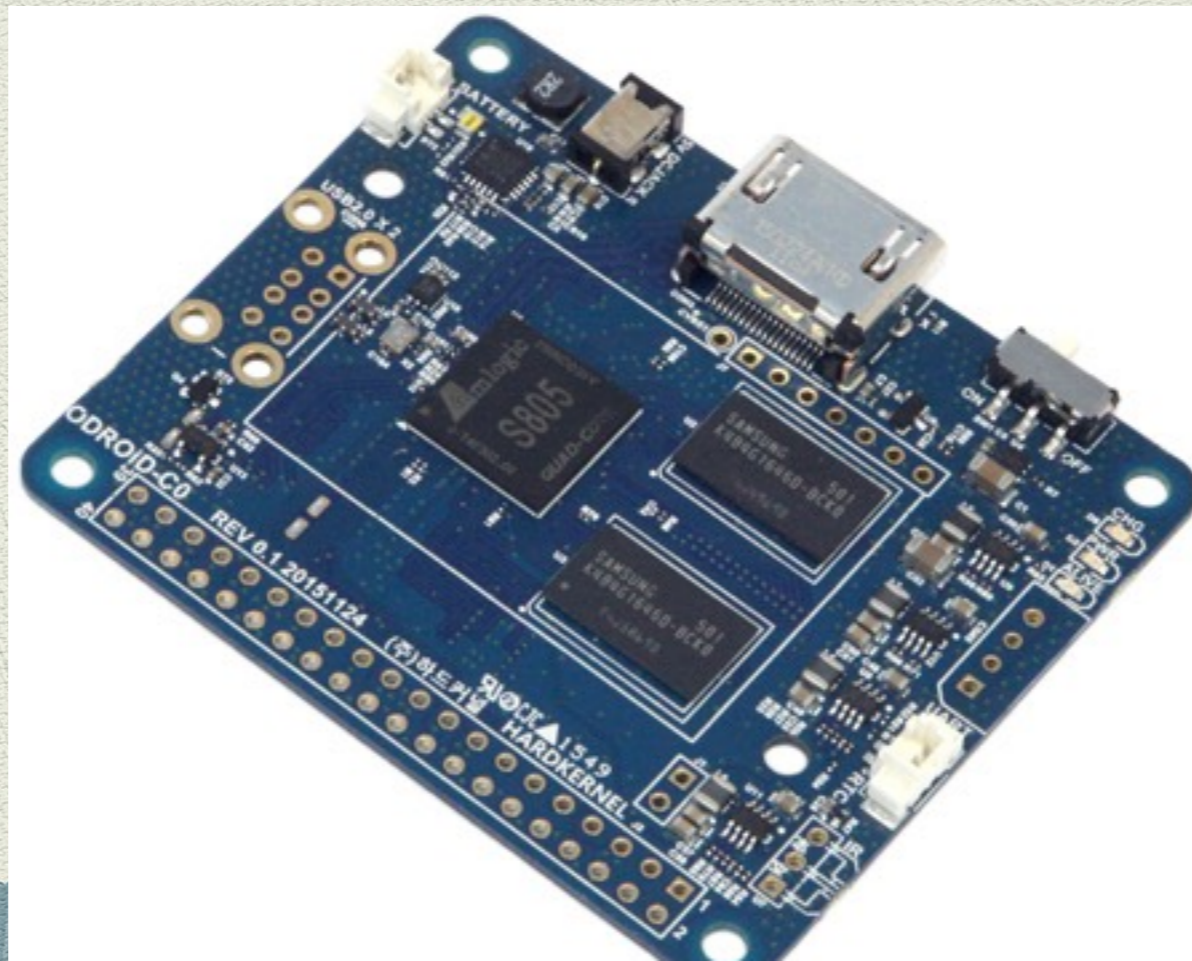
# Results

For task  $t$ , module  $m$ :

**property** sched\_t\_m is always (not (m/t\_manager/state start)  $\Rightarrow$  not (m/t\_manager/value tick\_t))

- Invariant: use the reduction by inclusion (faster)

\* Hardware: Odroid-C0 board (4 cores)



# Results

- ✓ All periodic tasks schedulable on the given hardware (both schedulers)
- ▶ Less cores?

➔ *FCFS*

Cores	SCG (size)	SCG (time)	sched_main (MIKROKOPTER)	sched_main (NHFC)	sched_publish (OPTITRACK)	sched_io (POM)	sched_filter (POM)
4	7 338 151	351.840s	True	True	True	True	True
3	10 459 826	485.764s	True	True	True	True	True
2	10 788 413	391.040s	True	True	True	True	False
1	40 545	0.880s	False	False	False	False	False

➔ *SJF*

Cores	SCG (size)	SCG (time)	sched_main (MIKROKOPTER)	sched_main (NHFC)	sched_publish (OPTITRACK)	sched_io (POM)	sched_filter (POM)
4	6 210 003	301.691s	True	True	True	True	True
3	7 986 495	333.289s	True	True	True	True	True
2	7 008 957	244.609s	True	True	True	True	True
1	32 049	0.670s	False	False	False	False	False

## Results

✓ Possibility to verify other important real-time properties on the same model (as in Foughali et al. 2016)

→ **Examples:**

- **Responsiveness of control task and aperiodic tasks**
- **Bounded ports update**

## Conclusion

- ✓ Summary:
- ☑ Schedulability verified automatically
- ☑ Important real-time properties verified on the actual hardware
- ☑ Unified environment for automated verification considering the real hardware-software setting

## Future Work

- ➔ Future work:
  - ▶ Investigate optimized cooperative schedulers (HRRN, EDF, etc.)
    - ◆ Extend the UPPAAL template
  - ▶ Use the new models with Hippo for enforcement of properties

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Thanks for your attention

questions are  $\neg$  ( $\neg$  welcome)

*–Mohammed*